

BIGIMOTIK
corporate skills adapted for a cosplayer world



Cosplay Project Management

Creating a Cosplay Breakdown

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Instagram | [bigimotikcosplay](#) | *Work-in-progress pictures*

Facebook | [facebook.com/bigimotikcosplay](#) | *Photo Albums: WIP, references, project files*

Website | [www.bigimotikcosplay.com](#) | *Costume portfolio, content archive*



Creating a Cosplay Breakdown

To help you with time and budget management, it's a good idea to break your costume down into separate pieces. It'll give you a sense of how much work actually needs to be done.

Clothes

- **Main garments** - these are the articles of clothing that make up the costume. They're usually going to be made of fabric.
- **Under garments** - These are important to keep your costumes clean (undershirts, chemise) and also serve as the foundation for the rest of your costume.
- **Footwear** - whether you choose to buy, modify, or make your shoes, make sure to account for footwear when budgeting your time and money. It's also crucial to make sure that you take comfort into consideration.

Head Gear and Accessories

- **Head gear** - hats, headbands you name it! Take note of any pieces that you'll put on your head whether they'll be sewn into a wig or just popped on over your hair.
- **Accessories** - Costumes often have lots of accessories, even the ones that you don't notice at first glance. These can take a while to assemble or make.

Wig and Makeup

- **Wig** - If you're like me, then your natural hair just won't cut it and you'll want a wig. When accounting for your wig, look to see if you'll need extra hair pieces to make it work.
- **Make up** - This also goes beyond foundation/eye shadow/blush/mascara. Many cosplays have tattos/markings, different skin colors (blue, gray, green), and pointed ears/horns.

Props

- **Props** - Although not necessary, a good prop can balance a cosplay.

Clothes Examples

Main garments - *shirt, tunic, vest, coat, pants, skirt, dress.*

Under garments - *undershirt, bloomer, shape wear, chemise, tights, leggings, corsets.*

Accessories Examples

Head gear - *hat, head band, combs, clips, head dress, tiara, bead strings*

Accessories - *jewelry, watches, arm bands, gloves, anklets, knuckles, leg wraps, handkerchiefs*

Wig and Prop Examples

Wig - *basic wig, clip-in pony-tails, additional wefts (for ahoge or larger bangs)*

Props - *weapons, wigs, bags, staffs/wands, furry familiars*

Turn to the next page to see some examples of break downs.
Go to page 3 to learn how this skill can be applied in a professional setting!



Creating a Cosplay Breakdown

Example breakdown

Rimuru Tempest
That Time I Got Reincarnated as a Slime



Wig

White undershirt

Fur pelt scarf

Blue coat

Sword

Black pants

Boot covers



Pro Tip: Once you come up with your initial list, then start breaking down each piece.

Sword Break Down

- Katana
- Hilt
- Hand guard
- Sheath
- Bobble accessory
- Straps



Creating a Cosplay Breakdown



Kite
./hack//GAMES

How to use in a professional setting:

Breaking down a cosplay is a process where you identify what you need to complete for a project. The items you need to finish are known as **deliverables**.

Before you can come up with a project plan, it's a good idea to document as much as possible. Once you understand the **scope** of your project (i.e. everything you need to do), you can begin to estimate how much time, resources, or money is required to reach your goals.

Example:

If you need to launch a website, you need to think of all the elements that go into that type of project:

- Layout
- Graphics
- Photos
- Written content
- Widgets or apps
- Contact forms
- Videos
- Etc.

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